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About This Content

Experts at close ranged combat, the Salamanders favor weapons like the melta gun and make heavy use of flame ornamentation on their weapons.

Title: Warhammer 40,000: Space Marine - Salamanders Veteran Armour Set

Genre: Action

Developer:

Relic

Publisher:

SEGA

Release Date: 20 Dec, 2011

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OS: Windows XP SP3, Windows Vista SP1, Windows 7

Processor: 2.0Ghz Dual core CPU (any Core 2 Duo or AMD X2 or better)

Memory: 1GB (XP), 2GB (Vista), 2GB (Windows 7)

Graphics: 256MB Video Card using Shader Model 3 (Nvidia GeForce 8800GT, AMD Radeon 3850 and above)

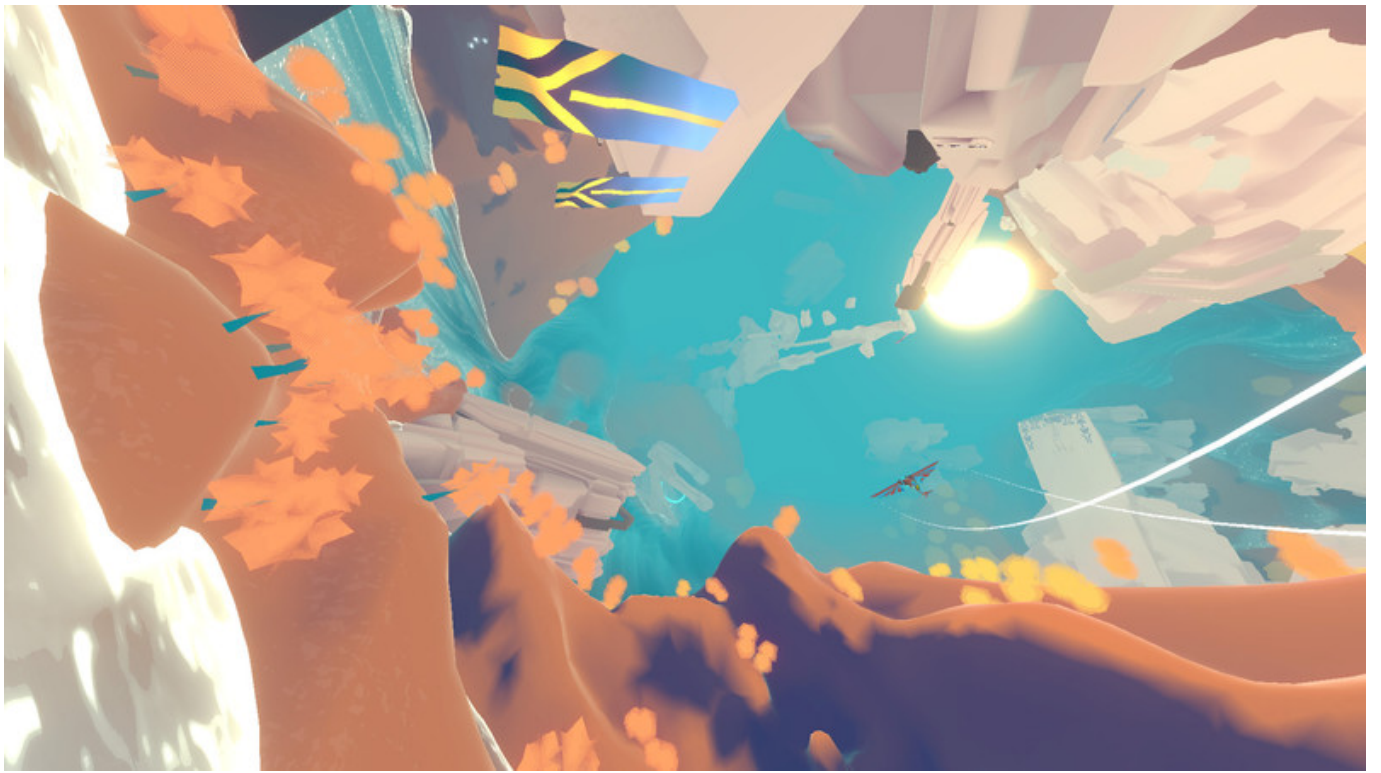
DirectX®: 9.0c

Hard Drive: 20 GB space free (10 GB free after install)

Sound:

Laptop and Notebook users will need to download the newest Nvidia 280.26 or AMD Catalyst 11.8 drivers.

English,French,German,Italian







Why did I buy this?

Slowest game ever. Takes forever to sink a ship, a real one would sink faster than that!. short

+ only 3-4 attacks - not ~20 like in other games

+ 100% achievements in ~ 1-2 hours

+ cheap

- (for other people maybe) too short

- only 1 song/theme

- bad camera angles sometimes

- when you're dead, you have to start the whole level from the beginning as you aren't able to save! :<. Fun RPG deffinitely needs some work but for being released less then a week ago seems pretty good.. Great game, highly recommended!. A very good game. Playable many times over. The only lacking feature is a need for more missions.

It's dense with content, zones to explore, bosses to fight, enemies to run away from. Running away from enemies is exciting and fun in this game, and is a pretty effective way to progress too.

The weapon mods system is intriguing, but it seems like not enough mods drop for me to properly revel in the chaos.. A shining example of how to do a sequel, Remedy 2 improves or adds to the original in just about every way.

Gameplay is identical to the first game, but with the addition of the ability to date any of the NPCs you now have a huge host of alternate abilities you can replace your throwable flask with. If you're having trouble with a particular stage then not only do you still have the option to try other stages first to level up a bit, you can now change your flask to something like a piercing laser or a heal and see if the alternate strategies that come with them help you clear the stage.

Another solid balance change is the replacement of the Regen stat with a new feature called "Drain". Rather than a slow health regen on a delay after being hit, you now recover a tidbit of health every time a bullet strikes an enemy. The original Regen function had a tendency to have little to no impact on Remedy's survivability, and this change makes it far more useful.

Enemy variety is even more plentiful than before, with a number of new enemy shot types added to the mix such as shots that will shift direction once to avoid missing you, or shots that leave a hazardous trail behind them. The stages are still balanced excellently and make full use of creative enemy combinations, with redundant "the same enemy as before but with more HP" foes phased out in favor of increasingly varied attack patterns as you progress.

Likewise, the addition of end-of-world bosses is a welcome new feature, with each of them acting as their own unique challenge to cap off each set of stages. On top of being a great way to test the player's progress, they provide you with some really fun setups that couldn't otherwise be accomplished with just regular enemies, acting as that final bit of fleshing out for a wonderfully varied level set.

Upgrade drops have been streamlined, with bosses now being how you get shot power and multishot powerups rather than finding them in random chests, ensuring a smoother difficulty curve compared to the first game. Likewise, secrets have been improved, requiring a keener eye than the previous game and as a result they're actually quite fun to find.

The humor is still spot-on, and on top of a unique ending line per character, every single one of them now has a short Dance Dance Revolution-styled minigame should you pick them to be your date after the final boss. A -unique- DDR minigame per-person, mind you. That's something like 65 songs!

Also, there's a secret 80s FPS mini-campaign that perfectly captures the jankiness of what few shooters we had in that era.

In closing, Remedy 2 does exactly what a sequel should strive for: If something worked the first time, expand on it. If it was lacking something, add it. And if something didn't work so great, tweak or change it until it does. It's improvements and additions more than justify the bump from Free to \$5, so if you liked the first game you should absolutely play this as well.

10/10, Bronze Star of just plain being really good

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Check out the discussions on my [Group](#) if you wanna see my reviews of non-steam games, suggest what I should play next, or to yell at me for calling your favorite game bad!. i like this game, need game like it. Great Game. Zoo tycoon fans will be very happy.. High intensity fun! Highly recommend.. I am a child of the 80's and love these adventure games. AGD interactive and Infamous adventures have done a great job in preserving these games and giving them a little twist. Al Emmo keeps with the spirit of these old games. Adventure, Puzzles with a quirky sense of humor. It is an original game that will keep you entertained. Adventure games from this era keep you really engaged. Talk to everyone, click on everthing and think outside the box. Unlike todays action games it is not a series of quick mouse clicks and constant explosions. Focus is on charater development and story. Goal is to immerse yourself into the game and get to know the characters. A great game to get.. Star Ruler is a little tough to get into, but it's a nice addition to the 4X strategy game genre.. boring and buggy.. Nah, I don't get how this game got so many positive reviews. No fun at all, no challenge, keys are not bindable,... The only interesting point if you're into achievements is that you can 100% the game within 10 minuts. Otherwise, save your time and money.. Yes I recommend totally! One of the most fun side-scrolling games I have ever played!!! And oh God the sound track ITS SO AMAZING PLEASE GIVE US

SOUNDTRACK ADD ON PLZ. <3333333333333333 Game is amazing would never stop playing for the world

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